





2024 Fees/Fines As stated in Policies & Procedures, Section 9 - Fees & Fines

Fees

• **Team Deposit:** \$100.00 (applied at player registration meeting)

• Team Performance Bond: \$200.00 all new teams

• Player Registration: \$35.00

• Referee Scheduling Fee: \$ 45.00

• **Protest / Appeal:** \$100.00 [\$90.00 returned if protest/appeal is upheld]

• Transfer/Release Player: \$25.00

• Late Registration of Player (after May 31st for Over 30, date TBD for Open teams): \$5.00

Fines

- Failure to attend the Annual General Meeting: \$25.00
- Illegal player for each occurrence for each player: \$100.00
 - Means handwriting in players on official game report
- Forfeit of game at game time due to insufficient players: \$170.00 (reffees)
- Forfeit due to any infraction as stated in the Rules & Regulation, Section 8 FORFEITS
 - 8.1 Any player who is falsely and/or not registered, and who is playing in a game.
 - 8.2 The playing field and/or equipment, including nets and fieldmarkings, not meeting the standards of the league as determined by the referee (excluding Acts of God).
 - 8.3 Any team (home or visitor) delaying the start of a scheduled game more than fifteen (15) minutes shall forfeit the game.
 - o **8.4** Decisions regarding the items 8.1-8.3 will be made by the referee.
 - 8.5 If the game is stopped by the referee for reasons of violent and/or abusive conduct by teams, team officials, and/or spectators, the Board may award a forfeit.
 - o **8.6** Not in good standing with the league.
 - 8.7 The score of a forfeited game is 1-0.
- Failure to notify League within 72 hours of insufficient players to play scheduled match: \$170.00 (ref fees)
- Any red card received by a player, coach or manager, per occurrence: \$50.00
- Third caution received by the same player in one season: \$25.00
- Failure to send game report to league within 48 hours: \$5.00
- Failure to use official GLWSL game report form: \$5.00